



Miami Valley Quarter Midget Racing Association 2023 Outdoor RACE Schedule & Format

Saturday, April 22nd Race #1	Saturday, April 23th Mid-Ohio / Race #2	Saturday, May 20th Race #3 & Race #4	Saturday, July 15th Race #5
Saturday, August 5th Race #6 & #7 Run for the Record	Saturday, August 6th Race #8	Saturday, Sept 30th Ironman	Saturday, October 7th Race #9 Championship Weekend
Sunday, October 8th Race #10 Championship Weekend			

- MID OHIO & MIDWEST THUNDER SERIES EACH HAVE THEIR OWN FORMAT – PLEASE REFER TO THOSE FORMATS FOR INFO -

Entry Fee Per Car Per Class Per Feature: \$20.00 & Pill Draw will determine starting positions for heats

Online Payment accepted: PayPal and Venmo mvqmra.kk@gmail.com

RACE WEEKEND SCHEDULES:

FRIDAY RACES:

6:00 PM – 6:30 PM – Sign-ins (late sign in & driver will start tail of heat & feature)

6:00 PM – 6:45 PM – open practice - Rookie right-of-way

6:45 PM – Driver/Handlers' Meeting at base of tower.

7:00 PM – Heat Races Begin

SATURDAY RACES:

12:00 PM – 12:30 PM- Sign-ins- (late sign in & driver will start tail of heat & feature)

12:00 PM – 12:45 PM – open practice - Rookie right-of-way

12:45 PM Driver/Handlers' Meeting at base of tower.

1:00 PM Racing Begins

SUNDAY RACES:

10:30 AM – 11:00 AM– Sign-ins- (late sign in & driver will start tail of heat & feature)

10:30 AM – 11:15 AM – open practice - Rookie right-of-way

11:15 AM Driver/Handler's Meeting at base of tower

11:30 AM - Racing Begins

Start Times -NO FIRING ENGINES UNTIL 10AM

RACE DAY DUTIES: A Miami Valley Family will be designated to open and close the track for each event. This is in order to ensure that all families are helping with these duties.

REQUIRED DUTIES:

Each family will be responsible for opening and closing the track. Please check these items to be set-up before the drivers and handler's meeting on that race date when you have been assigned race day duties. If you are unable to perform your date, you may switch with another family, but please notify the president or vice president.

- o Caution lights from tech shed installed at each corner and plugged in.
- o Large orange cone placed at concrete to asphalt transition in turn 3.
- o 4 Fire extinguishers set-up- 2 on poles in the infield, 1 at flag stand and 1 by exit gate to scale house.
- o Flags in tech shed to flagger stands.

- o Lap counter put up in tower from the Tower.
- o Designated radios given from tower to be placed at flagger stand.
- o Numbers from bottom of tower placed at base of line up board.
- o Podium set in front of victory lane tech shed.
- o Tech shed emptied for scale access.
- o Trash bags removed and dumped into a dumpster at the end of each race day!!!

**All items should be put away at the end of the features, if there is not a race the following day.

Our Club requires participation from ANY driver running for club points at every event to ensure a smooth race day. That means that handler(s) should volunteer for at least 2 duties on race day.

RACE ORDER: Qualifying, heat and features will be run according to the following order:

Jr. Animal, Sr. Animal, Unrestricted Animal, Red Rookie, Blue Rookie, Lt WF, Heavy WF, Jr. Honda, Sr. Honda, Heavy Honda, Lt. 160, Heavy 160

*** Subject to change based on car counts & to help families driving multiple classes***

- Heat race line set by initial pill draw.
- Feature Line up based on heat finished order
 - Features for multiple heats
 - Cars from Heat # 1 start on the inside
 - Cars from Heat # 2 start on the outside

Move Up Rule: The Move Up Rule will be used. If you are late out/in the pits at the end of your warm-up, all cars remaining on the track will move up a spot, within the same row they started. Odd starting spot stays in the inside row and even starting spots stay in the outside row. Ex. Ten car field, if the 4 car comes in, he will come out in the 10 spot. Cars 6, 8 & 10 will move up. If for some reason the restart goes to single file, the cars stay in the same order but single file. Cars do not go back in the original order, they stay in the order they were in, only now single file. Example:

Start with outside line moving up	New line up going single file	
1	2	1 2 3 6 5 8 7 0 9 4
3	6	
5	8	
7	0	
9	4	

Lap Count: (SEE NOTES BELOW)

Heat Races: Rookie 15 laps, Jr. Classes 15 laps, Sr. Classes 20 laps

Lowers Races: Jr. Classes - 15 Sr. Classes - 25

Feature Races: Rookie 20 laps, Jr. Classes 20 laps, Sr. Classes 30 laps (*Featured Races May Vary*)

- Up to 1 minute warm-up prior to races (handler discretion) (depending on time restraints/weather may reduce time or go to roll and go) for heats and features.
- Time limits on races will be in place during all races: 15 min - heats / 20 min - features.

DESIGNATED FUEL: Kroger Fuel Station 1700 W Park Sq Xenia, OH 45385

SCORING PROCEDURE:

- All cars receive 5 sign-in points (driver/car must be present and checked in at tower prior to driver/handler meeting)
- **Points for heats and features:**

Place	Heat	Feature
1	25	50
2	23	45
3	21	40
4	20	38
5	19	36
6	18	34
7	17	32
8	16	30
9	15	28

PROCEDURES/NOTES:

- Points/Championship award - Best 8 races determined for points (points for heat and features) allowing for 2 drops (we have 10 races scheduled for 2022. You must race 8 races if you are running for points.)
- Participation Award only – (not running for points) All classes (including rookies) must run one more than half of the scheduled races in order to qualify for an award at the end of the year (ie: This year we have 10 races, so a driver must run 6 races - may be a combination of classes)
 ****May buy in for participation only****
 ****Can Not buy in to receive points position at end of year****
- Race is determined a rain-out if not all heats completed due to weather – no refunds once all heats are completed. When refund is permitted, you have the option to not take the refund and be awarded 5 sign-in points. Rain outs will be determined by the MVQMRA Board and/or select Membership present at the race (Rookie Director/Tech Director/Etc). Will Follow USAC Points awarding procedure for rain outs
- If combining classes (Light/Heavy), MV will not run as equal. (Lt in front/Hvy in back only when 1 of each.) When combined class with a single car in one class and multi cars in another class the single car will be put to the back in the heat and the feature) and will separate for points and trophies. Combined classes must be within the same engine type.
- Run for the Record – 5 laps – 3 warm-up / 2 on the clock. Hot out of the chute.

- Qualifying at Miami Valley will set starting positions for the field on DATE race.
- 5 courtesy laps to fix cars once cars are in proper line up.
- Using USAC's 2013 new restart rule (Dot): No passing before the start/finish line on single file restarts.

NOTE: Any car or cars that bring out a yellow flag will be sent to the tail and charged with a STRIKE. If a car is not involved in the initial contact, but goes dead on the track to avoid the incident, or is inadvertently involved in the incident after the initial contact by the other cars, they will retain their position in the field based on the last completed scored lap before the yellow flag.

- In incidents involving Overly Aggressive Rough Driving another car or cars, displaying an aggressive style in the course of their driving that shows little regard for other cars in their path, initiating contact in attempts to pass or keep from being passed, the Flagger will display a rolled black flag to the offending car(s), the Race director will charge them with a (2) strike penalty and place them at the tail of the line-up.
 - **However**, if DQ'd due to rough driving, then the innocent car will retain their position.

Points Format:

- Engine Change (Start at tail of next race) - Awarded all points according to drop out / race finish
- DNF – Did Not Finish (including strikes) - Awarded all points according to drop out / race finish
- DNF – Mechanical (Dropped Part, i.e. muffler) - Awarded all points according to drop out / finish
- DNF – Safety (loss of driver related safety item) – Awarded all points according to drop

out/finish

- DQ – Flagrant Call - Awarded all points according to drop out / race finish
- DQ – Illegal (engine/tech item) - No Race points for the event, plus any incurred suspension for
 - (Per Tech Inspection) that particular DQ (Can use as throw-out)
- DNS – Attempted, but did not take green - Awarded all points according to drop out / race finish
- DNA – Did not attempt - Receive No Points

Order of Finish:

- Finisher – order of all cars who took the checkered flag
- Did Not Finish (DNF) – strikes or broke
- Did Not Start (DNS) – Attempted to race, but did not take the green
- Disqualified (DQ'd) - Flagrant Call Scales, Tech, etc.
- Did Not Attempt (DNA) – Did not show up

Sign in day/times:

- Friday weekly's – sign-in 6:00 – 6:45pm
- Saturday weekly's – sign-in 1:00-2:00
- Sunday weekly's – sign-in 10:30 – 11:30

Rookie right away for practice sessions during sign-ins. If NO rookies on the track anyone can practice. If there are rookies, then NO ONE can be on the track with rookies

** Mid-Ohio Series races – no one permitted to practice this day during sign-ins**

MANDATORY handlers meeting following Sign Ins.

PLEASE NOTE: KIL-KARE DOES NOT PERMIT ANY BIKES, SCOOTERS, SKATEBOARDS, to be in use while racing is going on.

MVQMRA RESERVES THE RIGHT TO MODIFY THIS FORMAT AT ANY TIME BEFORE OR DURING RACING EVENTS.